

## Section 7

# Fine art



### What is fine art?

Working on your own ideas to express yourself using anything from painting and sculpture to ceramics and photography. You can also use new media, like the internet, film and sound!

### What courses are available?

- Fine art
- Drawing
- New media
- Printmaking
- Painting
- Sculpture
- Photography

### What careers could I go into?

Anything you want – you don't have to become an artist! You're creative and have strong visual skills. Use the skills you learn on your course to develop in many different areas, and decide what you want to do. You could do things like illustrate books, run exhibitions, or design websites.

### Where can I research fine art?

- [www.modernpainters.co.uk](http://www.modernpainters.co.uk) magazine
- [www.contemporary-magazine.com](http://www.contemporary-magazine.com) magazine
- [www.art-review.co.uk](http://www.art-review.co.uk) magazine
- [www.artmonthly.co.uk](http://www.artmonthly.co.uk) magazine
- See the list of galleries in section 2 - 'What to do before you apply'.

### What should be in my portfolio?

- **Ideas of your own.** Fine art is about working on your own projects, not those set by other people. Include things that you've done in your spare time, as well as in class.
- **Work that shows which area you're interested in.** If you apply to study sculpture, include examples of what you've done already, even if it isn't much.
- **Photographs of 3-D work.** If your work is too big or delicate to carry, take good quality photographs from at least two different angles, and label them with the height, width and length.
- **Stills, storyboards, print-outs and so on.** Tutors might not have time to watch a video or look at a website so if your work is on CD or a laptop, print it out and display it in your portfolio. Make sure print-outs or photographs are good quality.

### What else could I do?

**Ceramics:** see also section 10 – 3-D design.

**Photography:** see also section 9 – Graphic design and Section 8 – Fashion and textiles.

**New media:** see also section 11 – Multimedia design.

